

## Shine Brightly Curriculum



Inclusive strategies to support pupils with SEND in Physical Education



Memory	<ul> <li>Cognition and learning</li> <li>* Retrieval practice</li> <li>* Teaching of specific vocabulary using agreed school approach</li> <li>* I do, we do, you do</li> </ul>
દ્વિદ્ધિ	<ul> <li>★ Mixed attainment groupings</li> <li>★ Provide visual representations of success criteria, especially in gymnastics, dance and yoga</li> </ul>
Task Organisation	<ul> <li>★ Provide appropriate support for timed activities/ activities that involve counting</li> <li>★ Pair children up when using stopwatches/scoring</li> </ul>
	<ul> <li>★ Verbalise rules and instructions and combine these with demonstrations and models</li> <li>★ Include exercises that help develop motor control and integrate sensory information</li> <li>★ Use task management boards</li> </ul>
Concentration	<ul> <li>★ Use of a sand timer</li> <li>★ Sensory breaks if appropriate</li> </ul>
	<ul> <li>★ Short burst physical activity</li> <li>★ Timers</li> <li>★ Using child to support with demonstrations</li> </ul>
nformation Processing	<ul> <li>Allow additional thinking time to process and react to instructions/information</li> <li>Provide appropriate support for timed activities/ activities that involve counting</li> </ul>
	<ul> <li>★ Pair children up when using stopwatches/scoring</li> <li>★ Verbalise rules and instructions and combine these with demonstrations and models</li> <li>★ Include exercises that help develop motor control and integrate sensory information</li> </ul>
63	<ul> <li>★ Use task management boards</li> <li>★ Provide visual representations of success criteria, especially in gymnastics, dance and yoga</li> </ul>
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Social interaction	<ul> <li>Communication and Interaction</li> <li>Colourful Semantics</li> <li>Use verbal prompts or Makaton to support pupils</li> </ul>
Communication	<ul> <li>Word Maps</li> <li>Provide diagrams and pictures to give children a greater understanding of the activity</li> <li>Use clear demonstrations</li> <li>Mixed attainment groupings to provide peer support</li> <li>Model thinking aloud</li> </ul>
Verbal/non-verbal Communication	<ul> <li>★ Use partner talk strategies</li> <li>★ Visual instructions to support understanding</li> <li>★ Use of Makaton signing if appropriate</li> <li>★ Objects of reference/ visuals to aid understanding and following routines where appropriate</li> </ul>
Receptive and Expressive language	<ul> <li>★ Introduce pre- teaching of targeted subject specific vocabulary</li> <li>★ Provide opportunities for overlearning vocabulary</li> <li>★ Adult modelling of vocabulary</li> <li>★ My turn/ your turn approach to learning vocabulary and definitions</li> </ul>
Attention	<ul> <li>★ Provide opportunities to handle equipment before the lesson if necessary</li> <li>★ Clearly explain the rules and instructions in manageable chunks</li> <li>★ Ensure pupils are prepared for possible rule changes</li> </ul>
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	Listening	<ul> <li>★ Discuss specific equipment clearly</li> <li>★ Set high expectations</li> <li>★ Use pupil for demonstrations</li> </ul>
	(6) <u>-</u>	<ul> <li>★ Use pupil for demonstrations</li> <li>★ Provide opportunities to handle equipment beforehand if appropriate</li> <li>★ Clearly available the rules (instructions of the game or estivity using response) as the stars.</li> </ul>
	0 ~	<ul> <li>★ Clearly explain the rules/ instructions of the game or activity using manageable steps</li> <li>★ Make adjustments to timed activities where necessary</li> </ul>
		Social, Emotional and Mental Health
	Regulation	<ul> <li>Emotions charts</li> <li>Zones of Regulation categorises all the different ways we feel and states of alertness we experience into four concrete coloured zones. The Zones framework provides strategies to teach students to become more aware of and independent in managing their emotions and impulses, regulating their sensory needs, and improve their ability to problem solve conflicts. See Get Set 4 PE SEND resources</li> <li>A calm space with limited/no distractions to support emotional regulation and reduce anxiety. The aim of this space is to support the child to return to the classroom environment. The calm space should not be used as a 'time out' or as a consequence for behaviour that challenges. Provide an 'exit' card for the child to present when they need to access the low arousal/calm area.</li> <li>Tips for use:</li> <li>Establish a calm space in the different environments that you will use in PE e.g. you may need different calm spaces for the hall, playground and field. If teaching alone, ensure the calm space is within view.</li> </ul>
	Self Esteem	<ul> <li>Encourage other pupils to compliment the target pupil. This can be introduced whole class via peer assessment approach</li> <li>Openly acknowledge and model that it is okay to make mistakes. During adult led activities role play making a mistake and talk through how to recover</li> <li>Scaffolded learning where pupils can succeed</li> <li>Having clear success criteria so pupils can recognise success</li> <li>Task management boards</li> <li>Visual timetables</li> <li>To begin with offer small, private praise</li> <li>When approaching a new learning activity/approach support the pupil to identify the skills and strengths that they already have that they can bring to the task. Work on developing metacognition skills would support this</li> </ul>
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	Anxiety	<ul> <li>Provide opportunities to handle equipment before the lesson if necessary</li> <li>Clearly explain the rules and instructions in manageable chunks</li> <li>Ensure pupils are prepared for possible rule changes</li> <li>Preparation for unit of work through social story or pre teach opportunities.</li> <li>Ensure pupils are well prepared if learning environment is unfamiliar e.g. swimming pool</li> <li>Provide a calm space with limited/no distractions to support emotional regulation and reduce anxiety. The aim of this space is to support the child to return to the classroom environment. The calm space should not be used as a 'time out' or as a consequence for behaviour that challenges. Provide an 'exit' card for the child to present when they need to access the low arousal/calm area.</li> </ul>
		<ul> <li>Tips for use:</li> <li>★ Establish a calm space in the different environments that you will use in PE e.g. you may need different calm spaces for the hall, playground and field. If teaching alone, ensure the calm space is within view.</li> </ul>
		<ul> <li>Provide a help card so he child can access support from an adult, share information or access strategies to regulate. Make the help cards person centered and meaningful to the child.</li> </ul>
F		<ul> <li>Tips for use:</li> <li>★ Talk to the child about the help they need in PE e.g. they struggle with working in a group or they may be nervous to take on different roles or they don't understand. Review regularly with the child about things that they need help with in a PE setting.</li> <li>★ Lots of positive praise and house points.</li> </ul>
Self	-confidence	<ul> <li>Mixed attainment groupings</li> <li>Model making mistakes</li> <li>Help cards</li> <li>Visual support mats</li> <li>Visual timetables</li> </ul>
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N	Physical and/or Sensory needs
Fine Motor Skills	<ul> <li>Support with getting changed – task management board</li> <li>Intervention using fine motor manipulatives – beads, puzzles, threading, puzzles etc</li> <li>Make adaptions to the size, weight and grip of PE equipment</li> </ul>
Gross Motor Skills and mobility impairment	<ul> <li>Equipment:</li> <li>Consider equipment used (size, grip, bounce speed) and adapt/modify if needed</li> <li>Provide specific support to enable pupils to take part in all activities</li> <li>Allow extra time for changing If needed</li> <li>Provide parallel activity if appropriate</li> <li>Ensure area for PE is easily accessible</li> <li>Use different shaped balls which can be easier for the child to throw, manipulate and handle. A larger ball or even a beach ball is easier to handle when sitting in a chair.</li> <li>Balloons and scarves provide opportunities for children with delayed reactions.</li> <li>Balance a ball on top of a cone if hitting a moving ball with a bat is not possible. Use a beanbag or quoit for children who find it difficult to open their hand.</li> <li>Nets or baskets can be lowered to enable success. A hoop placed on the floor will allow the child to roll or bounce the ball in. Attaching string to a ball that the child pulls towards them makes it easier to retrieve</li> </ul>
	<ul> <li>Task:</li> <li>Instead of running, moving in any way they can. E.g. propel themselves, lift their feet up and down, in and out, pump their arms, turn their head or shake their hands.</li> <li>Bottom shuffle instead of crawl.</li> <li>Sending a ball could include blowing, heading, striking, kicking, pushing, rolling or throwing.</li> <li>Receiving a ball could include include catching, stopping or trapping. Bounced balls are easier to catch as the child has longer to prepare.</li> <li>Measure how far the wheelchair can travel in a single push when jumping for distance.</li> <li>Dribble by pushing or using part of the wheelchair.</li> <li>Gymnastics travelling actions could include travelling in the chair and using arms or legs. Make different shapes by placing their hands on the seat and raise their bottom off the chair.</li> <li>Rolling could include turning in the chair.</li> </ul>

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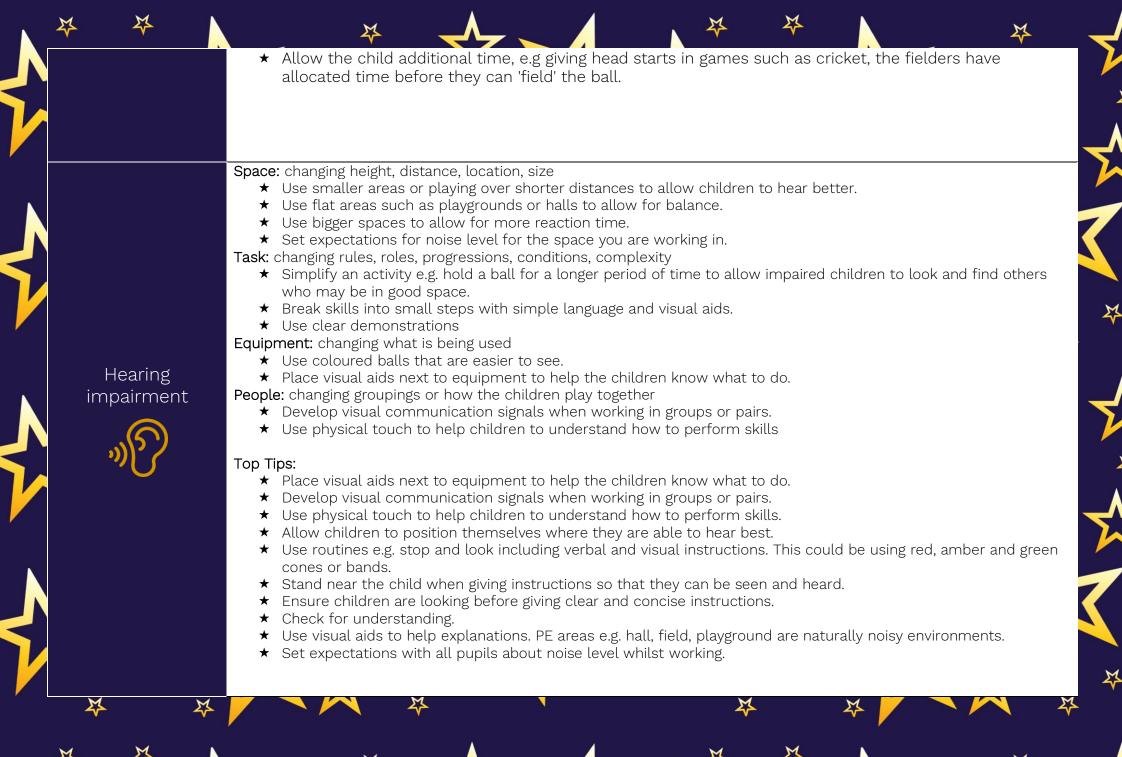
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Visu	al Impairment	<ul> <li>Space: changing height, distance, location, size</li> <li>Use safe zones or safe playing areas.</li> <li>Use targets that are closer.</li> <li>Use failt areas or playing over shorter distances.</li> <li>Use failt areas such as playgrounds or halls.</li> <li>Use bigger spaces to allow for more reaction time.</li> <li>Task: changing rules, roles, progressions, conditions, complexity</li> <li>Change the speed of the activity e.g. everyone must walk.</li> <li>Simplify an activity e.g. Can hold a ball for a longer period of time.</li> <li>Create bigger targets to make a task easier.</li> <li>Take on different roles e.g. coach. Break skills into small steps.</li> <li>Equipment: changing what is being used</li> <li>Use larger balls which are easier to see and catch.</li> <li>Use larger balls that are easier to see, orgeterably white, yellow or orange.</li> <li>Use lighter equipment which moves more slowly e.g. scarves, beanbags Use brightly coloured tape on equipment to allow for contrast.</li> <li>People: changing groupings or how the children play together</li> <li>Provide arm support, if needed for certain activities.</li> <li>Use buddy systems.</li> <li>Focus on and praise how the children interact with each other as opposed to score or outcome.</li> <li>Top tips:</li> <li>Ask children to position themselves where they are able to see best.</li> <li>Ensure indoor areas are well lit.</li> <li>Allow childre to position themselves where they are able to see best.</li> <li>Stand near the child when giving instructions so that they can be seen and heard.</li> <li>Use the childr's name before giving instructions.</li> </ul>
ķ	Sensory processing	<ul> <li>★ Multi-sensory approaches</li> <li>★ Sensory breaks if necessary</li> <li>★ Varied equipment for task or activity</li> </ul>
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